

# Deep learning-based Attention Mechanism Model for Fast Lane Detection

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***Abstract:** As an important subtask in the field of unmanned driving, lane detection has transitioned in recent years from traditional image processing to a deep learning-based neural network approach. However, since the early deep learning methods are based on semantic segmentation at the pixel level, their large network structures cannot meet the real-time requirements. To solve the real-time problem, a new network structure based on predefined rows, represented by UFAST, is proposed. In the architecture of this network model, the network parameters are significantly reduced, allowing the system's real-time performance to be satisfied. To improve the performance of recognizing lanes in the framework of this model, we introduce attention mechanism into the model by considering the habits of real human driving. Finally, we not only improve the performance of the model framework in non-ideal conditions such as poor lighting and vehicle occlusion by nearly 1.9%, but also increase the number of model parameters by less than 0.2% of the UFAST. We address our codes at <https://github.com/APPZ99/Fast-Lane-Detection-Based-on-Attention-Mechanism> on*

**Keywords-component;** Unmanned Driving, Lane Detection, Attention Mechanisms

## I INTRODUCTION

In more recent years, with the constant development of computer vision and artificial intelligence, the field of unmanned driving has been rapidly

developed. As an important component of unmanned driving, the development of lane detection determines the direction of the unmanned driving field. With the constant

improvement and development of deep learning in recent years, lane detection based on deep learning has gradually replaced the traditional lane detection method based on probability distribution and graphical geometry. In the field of lane detection, various deep learning-based detection methods have emerged in recent years, such as Lane Net [1], SCNN [2], and VPGNet [3] etc. However, they are all based on pixel-level semantic segmentation to retrieve road information and categorize it, and their massive network structures do not enhance the system in real-time rate. In this context, Zequn Qin et al. [4] construct select locations of lanes at predefined rows of the image using global features to retrieve the information of the lane, which significantly improves the lane detection rate while obtaining the state-of-the-art performance. One of the important Approaches of UFAST [4] is to artificially schedule the input image information of the system to the lower part of the view information, the location where the lanes exist in most cases. However, real road information is complex, and if the same approach is used for all the view information, it will inevitably yield missing or redundant information. In comparison with the classification accuracy of 95.87% on the

TuSimple dataset [5] under the ResNet-18 [6] architecture, the accuracy of 68.4% on the CU-Lane dataset [2] in its experiments is insufficient. The reason for this is that, in addition to the more complex and variable road conditions in the CU-Lane dataset itself, the design of its system framework also tends to lead to the lack of road lane information under non-ideal conditions.

Whether it is traditional visual information processing methods or deep learning based detection and classification methods, most of the efforts are focused on gathering more and more complex information to be utilized as a constraint for detection. This has also led to increasingly massive the whole detection network structures and an increasing amount of processed data. Although the newly proposed networks strive to simplify the network size, it is difficult to get rid of the framework complexity of pixel-level semantic segmentation. How to abandon redundant information while retaining as much beneficial information as possible is the key to solve the slow speed of lane detection system. From the perspective of human driving habits, we find that drivers will observe the current lane and the lanes on both sides (or one side) from close to far during regular

driving, and pay less attention to the field of view boundary information. This process is also the attention allocation mechanism. The mechanism to imitate human observation of lanes in complex situations such as low light and vehicle obstruction is exactly what most lane detection systems lack at present.

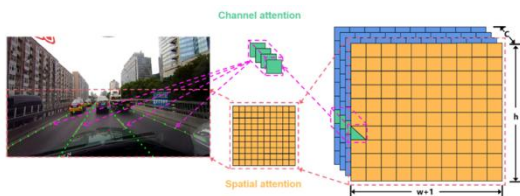


Fig.1. Rationale for the role of attention mechanisms in the UFAST architecture. Channel attention concentrates on the location and shape of each lane to enhance the detection of a single lane;

So that the whole system network learns to focus on the lane detection part while maintaining the processing speed as fast as possible and achieving an improvement in the system processing performance. It maps the features of the entire network and the channels in each grid. At the same time, the network captures the overall features of the input image and predicts the lanes for non-ideal conditions such as congested lanes, insufficient light, etc., which are partially projected into the spatial features of the overall network. Combining these two features, we adopt CBAM, an attention mechanism module that is highly compatible with the UFAST framework. This module

combines spatial attention in addition to channel attention. Combined with the CAMB module, the overall network architecture can better reinforce the information of lane detection and achieve the enhancement of attention to lanes in real driving situations. Due to its compact size, it only increases the number of parameters by 1% of the original network frame. Ultimately, we achieve performance improvements for the UFAST framework in complex situations. The contribution of this our work to the overall field is summarized in two points as follows.

- Implementing the attention mechanism, which allows the system to extract lane information in a more targeted manner?

With the attention mechanism the improvement of the model accuracy in road conditions of complex situations is nearly 1.9 % on average over the UFAST[4] original model.

This paper will be organized as follows: Sec. II considers related work. Sec. III describes the method of model construction. Sec. IV explains the relevant experimental setup as well as the results and analysis. Finally, Sec. V concludes our work.

## II RELATED WORK

### **Methods of Lane Detection**

For the field of lane detection, there are traditional detection methods based on Markov random fields by Aly et al. [14] in the early days. With the rapid development of deep learning in recent years and the increasing complexity of lane road conditions, deep learning-based lane detection methods have been proposed and the performance has been improving at the same time. Davy Neven et al. [1] propose an end-to-end method to extract the lane instances through the LaneNet network, and reconvert the lanes to the original map in a least-squares manner after passing the transformation matrix  $H$  output from HNet. Most of the succeeding deep learning-based methods are influenced by the LaneNet network. Xingang Pan et al. [2] propose the SCNN in 2017, which simplifies the segmentation task in LaneNet, making the overall network more concise, and the proposed CULane dataset also provides a plentiful dataset for lane detection. Seokju Lee et al. [3] propose TheVPGNet in the same period, which predicts the overall lanes by means of a multi-branch task, focusing on the problem of lane prediction in the invisible part. Although all these methods achieved industry-leading accuracy at the time, its massive network

structure made the overall system processing speed still difficult to cope with the real-time requirements of unmanned driving. To solve this problem, Zequn Qin et al. [4] proposed the UFAST network structure in 2020, which greatly simplified the backbone of the entire detection network and creatively built a predefined line to select lane information model based on the use of global feature pictures, which substantially improved the overall detection system speed while keeping the state-of-art accuracy at that time. Its real-time performance has fulfilled the lane detection requirements for driverless cars in lower speeds situations.

### **Methods of Attention Mechanisms**

Humans consciously focus on the parts that interest them when they observe things and devote more attention to them, which is the attention mechanism [12]. Volodymyr Mnih et al. [7] propose the first RAM implemented spatial attention for convolution neural networks. Then Jie Hu et al. [8] propose SENet, which implemented a new model of channel attention network with adaptive, and the proposed network also greatly inspired the design work of attention module for subsequent convolution neural networks. Deeply influenced by SENet, Sangh

yun Woo et al. [13] propose the CBAM attention module in 2018, which implements a combination of channel attention and spatial attention for convolutional networks, while its lightweight module design facilitates its insertion between any convolutional layers with

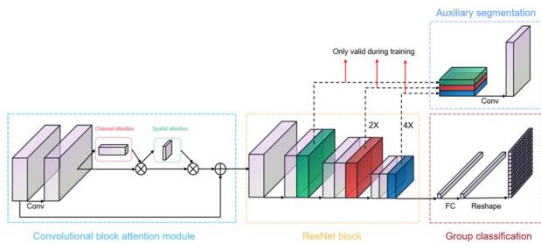


Fig.2. Overall architecture with CBAM attention module. Before inputting into the residual network, the CBAM module extracts the channel and spatial features of the input image, and then feeds the convolution blocks containing the features into the subsequent residual network. The second, third and fourth convolution blocks in the residual network are extracted and combined to form the auxiliary segmentation channel, which is shown in the upper part. The main channel connects the convolved network to the fully connected layer to obtain the final lane classification.

Little impact on its network speed. In recent years, with the proposed transformer, the attention mechanism adapted to its architecture structure is also gradually proposed, such as ViT [15] achieved good results in the field of computer vision through the transformer structure. However, this paper does not involve the transformer architecture, so we will not do too much analysis here.

### III METHOD

In this section, we focus on the implementation of the attention mechanism in the model and the rationale of

the attention mechanism for network performance improvement.

#### Extraction of Attention Features

The main reason for the significant speed improvement of the UFAST [4] system is the structural design that distinguishes it from the semantic segmentation model. The feed image only intercepts the defined grid size, and the number of channels depends on the number of lanes for each dataset. Therefore, the overall network structure is much smaller than

that of the semantic segmentation method. The channel of the network corresponds to each lane; naturally, we improve the attention to the channel of the network, which is equivalent to improving the attention to each lane, thus making the system more sensitive to the detection of lanes. For non-ideal situations such as nearby vehicle occlusion and insufficient

light, UFAST predicts the occluded lanes by acquiring the image global features. To exploit the image global features better and improve the feature extraction in the network for the whole grid network that is advantageous for lane prediction, we improve the attention to the spatial features of the whole convolutional network. By raising the attention to features such as pavement edges and bridge

...piles, we enhance the network's prediction and correction of lanes as a whole. The use of the overall mechanism of attention detection is shown in Fig. 1.

**Lane Recognition**

We follow the basic architecture of UFAST [4] and use the ResNet-18 [6] neural network to make the extraction of overall lanes using auxiliary channels in the training stage. The lanes are predicted by extracting the data from the

second, third and fourth convolution layers of ResNet-18, respectively, and combining them to convolve them. The main branch classifies the lanes by unfolding the convolution layers to connect the classifier, resize to the original predefined grid size, and calibrate the lane locations in the image. Thus, with lane attention information is added to the subsequent lane detection recognition system.

**VI EXPERIMENTS**

**Experimental setting**

**Hardware:** The hardware device we use is a different Nvidia RTX 1070 GPU from the UFAST's Nvidia RTX-1080Ti GPU, so

**Datasets:** To test whether our model is improved compared to UFAST [4] original model, we choose the same benchmark dataset as UFAST for lane detection: TuSimple dataset [5] and CULane dataset [2], and the details of both datasets are shown in the TABLE I.

**Evaluation metrics:** The official evaluation criteria for the two datasets are different.

For the TuSimple dataset, the main evaluation metrics are recalculated as shown in the following equation.

$$Recall = \frac{TP}{TP+FN} \quad Accuracy = \frac{\sum_{clip} C_{clip}}{\sum_{clip} S_{clip}} \quad (2)$$

For the CULane dataset, the evaluation index  $F1-$

is calculated as follows.

$$F1 - measure = \frac{2 \times Precision \times Recall}{Precision + Recall} \quad (3)$$

**Control group setting:** To achieve a better representation of the role of the attention mechanism in improving the overall network performance, we deployed SENet [8] into the UFAST [4] network framework in order to obtain the amount of improvement of network performance by the role of channel attention only.

**Results**

According to the results shown in the TABLE III and TABLE IV, it is easy to find that the modified UFAST has the following two characteristics.

- For the TuSimple dataset, the



model is similar to the original model in terms of accuracy and has no significant improvement.

- For the CULane dataset, the model achieves the accuracy improvement of the whole test domain, and the final average accuracy is improved by nearly 1.9% compared with the original model.

- With the incorporation of the attention mechanism, our model parameters increase by only less than 0.2% of the original model; the increase in FLOPs for convolution is about 0.4% of the original model.

TABLE III COMPARISON WITH OTHER METHODS ON TUSIMPLE TEST SET. FLOPS REFERS TO FLOATING POINT OPERATIONS IN THE CONVOLUTION. PARAM. REFER TO THE TOTAL NUMBER OF PARAMETERS OF THE NETWORK

	UFAST-18	UFAST-18+SE	UFAST18+CBAM
Accuracy	95.87	95.46	95.85
FLOPs	16.646G	16.646G	16.653G
Param.	44.532M	44.619M	44.620M

**Analysis**

For the above existed situation, we made the following analysis.

- For the TuSimple dataset, the accuracy of the original model has reached 95.87%, which is 2.32% different from the accuracy of the SCNN UNet ConvLSTM2 [16] model with the highest accuracy, and only 1.09% different from the accuracy of the PERESA [17] model with the second highest accuracy, which basically reaches the optimal measurement

accuracy of this dataset, and it is difficult to require a great improvement on the original model as it is difficult to improve on the original model. Adding the attention mechanism makes the net-work as a whole over-fit and underperform on the test set.

- For the CULane dataset, we found that in various scenarios close to daily life, our model has improved significantly compared with the original model, except for the No-Line dataset. The other datasets generally improved by 1-3%. We argue that for No-Line, the attention mechanism cannot capture the attention object better, resulting in relatively poor model performance in this dataset. For the other test datasets, we can find that after adding the attention mechanism, the model can better capture the information of lanes for various environments, thus improving the overall accuracy of the system.

- Combining the performance of the two datasets, the TuSimple dataset is mainly for lane detection in a more ideal environment (light, lane line integrity, road vehicle congestion), when the original model is also able to capture lane prediction well. However, for the CULane

dataset, the complex and variable road conditions make the original model's stability to capture lane information significantly reduced, and the introduction of the attention mechanism improves the problem, thus achieving an improvement in the overall system accuracy, which is also more in line with the human driving habits in realistic scenarios - when the environment is more This is also more in line with human driving habits in realistic scenarios - when the environment is more complex and changing, the attention to the overall driving will be more focused, thus ensuring safe driving.

## V CONCLUSION

In this paper, we propose to introduce an attention mechanism in the lane detection model to better simulate the real situation where people pay attention to lane conditions. To ensure real-time lane detection, we choose to improve the UFAST [4] model and introduce the CBAM [13] attention mechanism module to obtain the channel and spatial features of the lane detection model, while keeping the high speed of the original model without degradation due to

its compactness. We did comparison experiments on our improved model in TuSimple dataset [5] and CULane dataset [2], and found that the model did not significantly improve the lane detection in the ideal environment of TuSimple dataset, and generally improved the performance in multi-complex cases in CULane dataset, with a final average accuracy improvement of nearly 19%. We will also improve the attention model design for lane detection to get a more suitable attention model design for lane detection.

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